

2023-2024 Quality Education Fund Thematic Network - Tertiary Institutes

STEAM Education with Self-directed and Progressive Learning of Engineering Design Process for Problem-solving

透過STEAM教育自主及循序漸進學習以工程設計流程解難

物料顏色與散熱速度關係

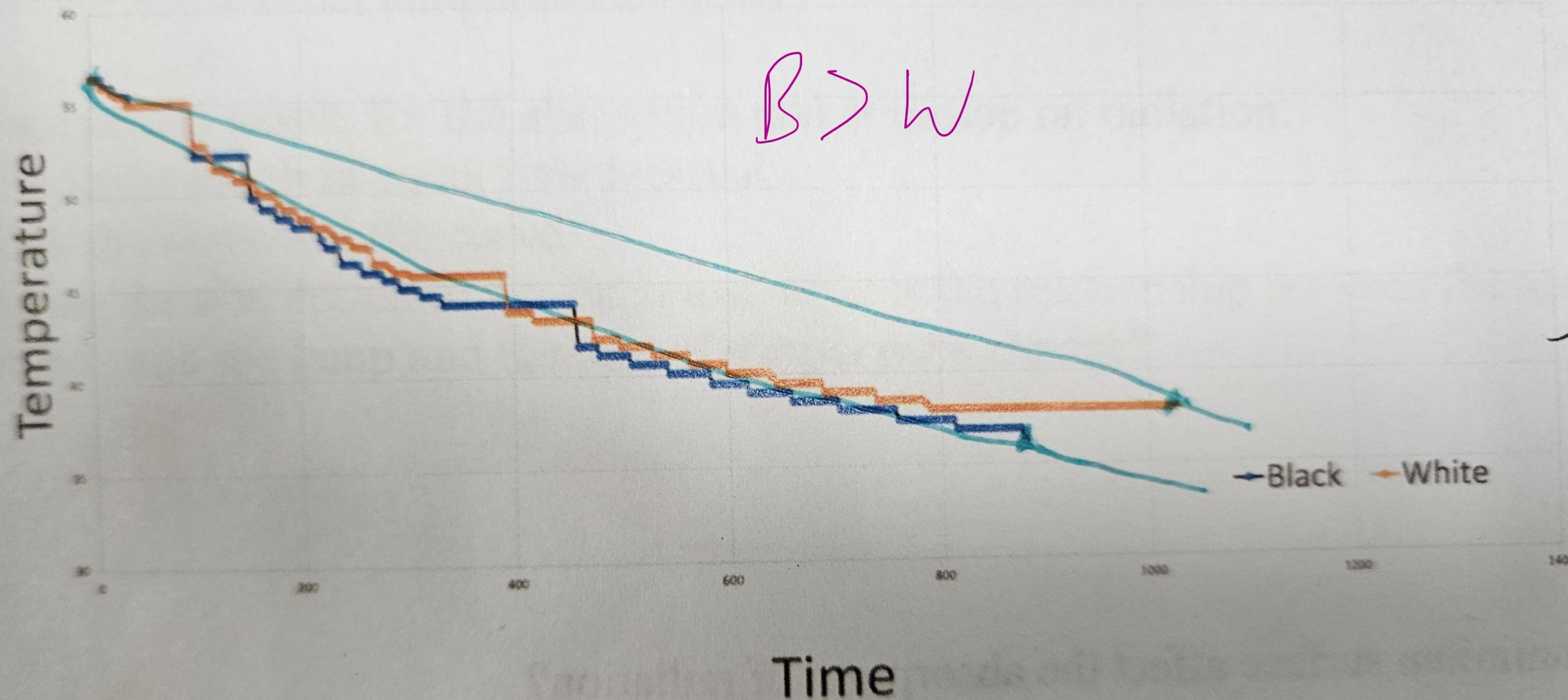
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2. Compare the average slope of two curves during emission of radiation.



提問Question

- 黑色物料真的比白色物料散熱快嗎？
- 吸光與散熱性質好像不同？

理論 Theory

- 對於輻射吸收，白色之所以白色，因為把顏色光都反射走了，彩色的集合變成白色。
- 黑色之所以黑色，因為把顏色光都吸收了，所以無反射光的物體呈現黑色。

理論 Theory

- 相反，散熱可以分為傳導、對流、輻射
- 傳導和對流以Newton's law of cooling為主
- 輻射散熱以Stefan-Boltzmann law為主

Conduction/Convection

Newton's law of cooling

傳熱速度與表面積和環境溫度差成正比

$$q = h (T(t) - T_{env}) = h \Delta T(t),$$

h = heat transfer coefficient

h of water = 500 to 10,000 W/(m²K).

T = temperature of the object's surface

T_{env} = temperature of the environment

$T(t)$ = time-dependent temperature

Radiation

Stefan-Boltzmann law

傳熱速度與表面積和自身溫度四次方成正比

$$j^* = \epsilon \sigma T^4$$

j^* = black-body radiant emittance

σ = Stefan-Boltzmann constant

T = thermodynamic temperature

ϵ is the emissivity

$$\sigma = 5.67 \times 10^{-8}$$

W/(m²K⁴)

q 和 j^* 都是以 W/m² 為單位
即每秒每平方米釋放的 Joule 能量

理論 Theory

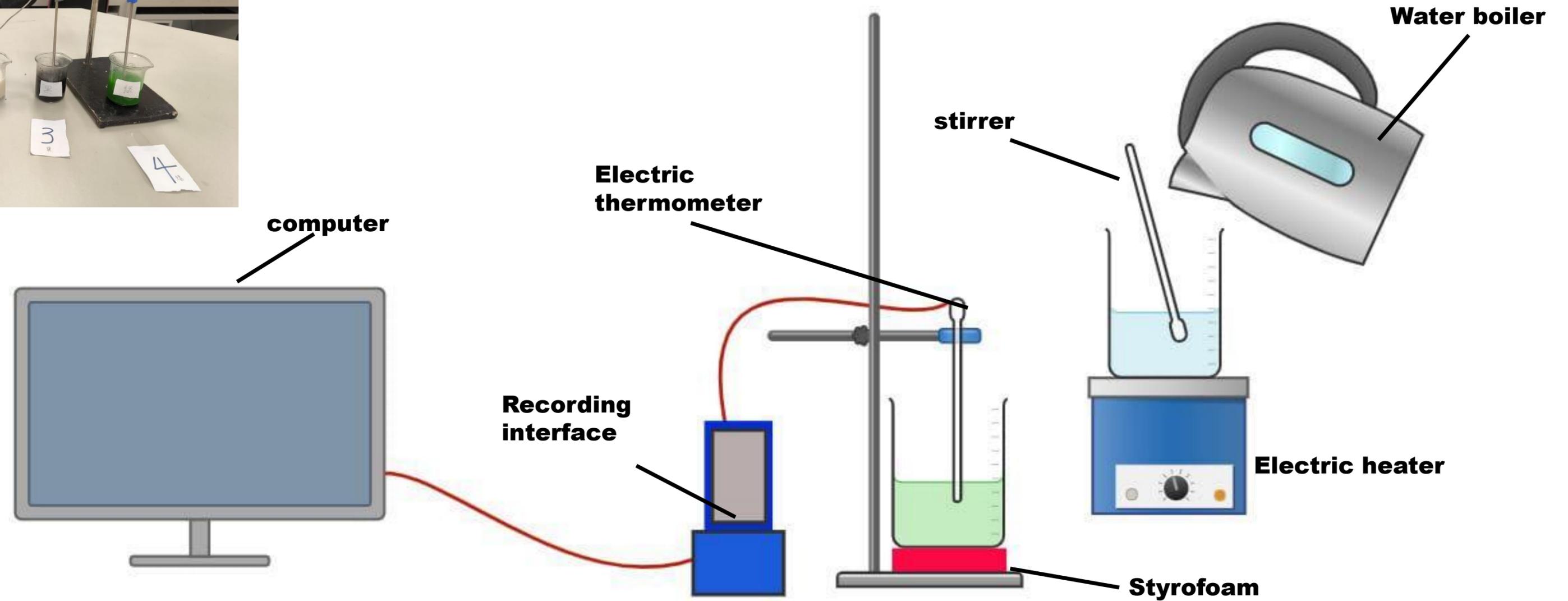
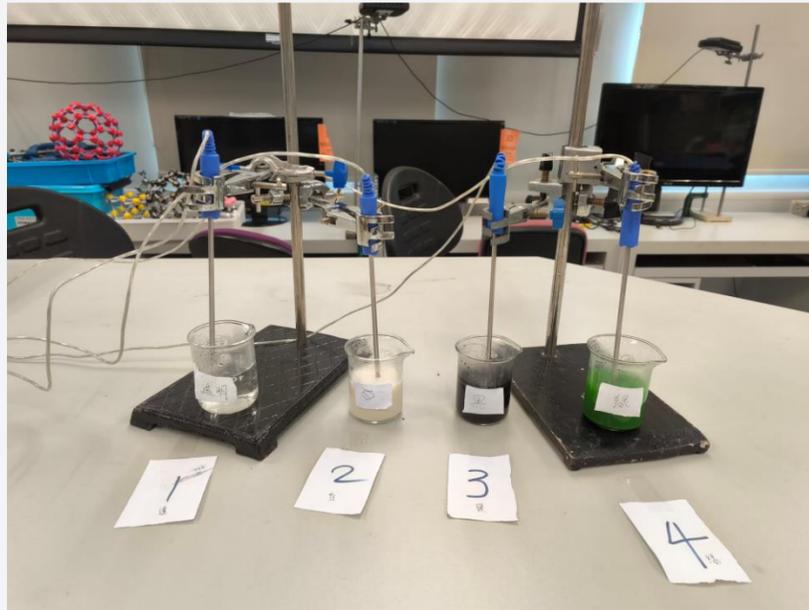
- 其實 **Temperature difference** decay 跟 Natural Radioactive decay 的公式一樣都是指數衰退 exponential decay

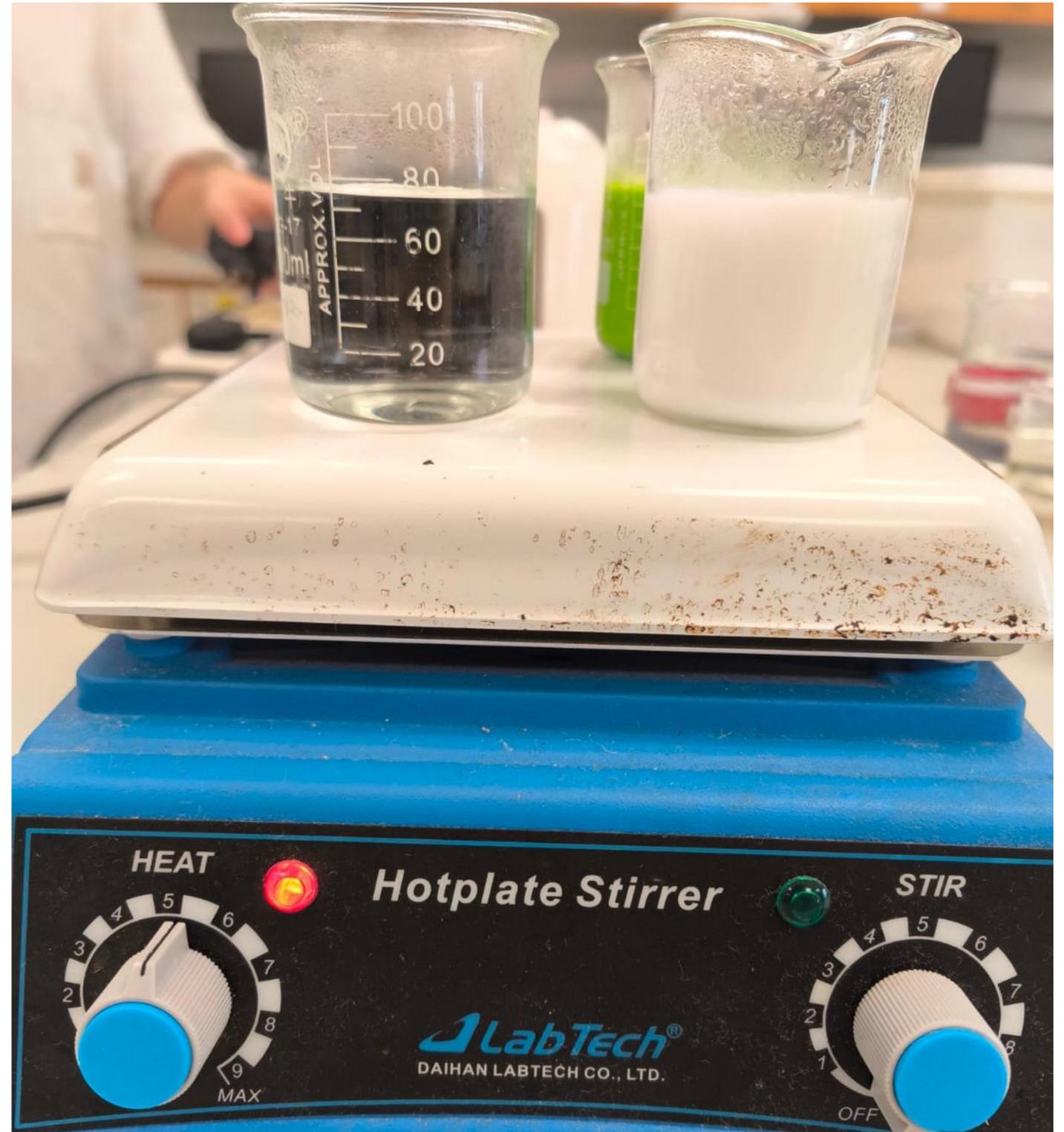
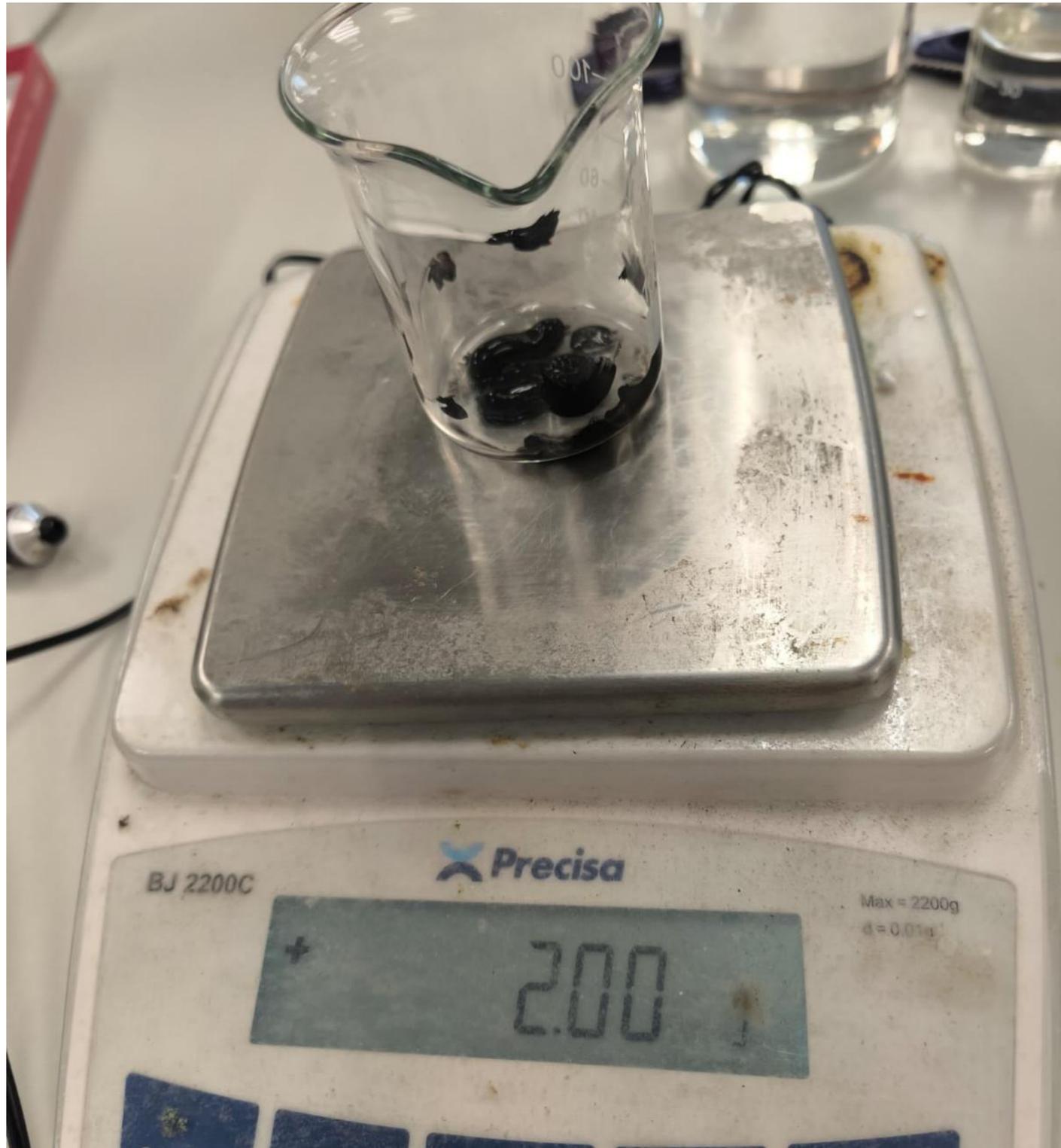
(1.1)	$\Delta U = mc\Delta T$	(Heat capacity)
(1.2)	$\Delta U = \Delta Q - \Delta W$	(First law of thermodynamic)
(1.1)+(1.2)	$\therefore \Delta Q = mc\Delta T$	
(1.3)	$\dot{Q} = mc\dot{T}$	(heat flow into the body)
(1.4)	$q = h\Delta T(t)$ $Q = \int_A q dA$	(newton's cooling law)
(1.5)	$\dot{Q} = hA\Delta T(t)$	(heat flow out of the body)
(1.3)+(1.5)	$-mc \frac{dT}{dt} = hA\Delta T$ $\frac{dT}{\Delta T} = -\frac{hA}{mc} dt$ $\ln(\Delta T) = -t/\tau + C$	Let $\tau = \frac{mc}{hA}$
(1.6)	$\Delta T = \Delta T(0)e^{-\frac{t}{\tau}}$	$\Delta T(0)$ refers to initial temperature <u>difference</u>
(1.7)	$T(t) = T_{env} + (T(0) - T_{env})e^{-\frac{t}{\tau}}$	

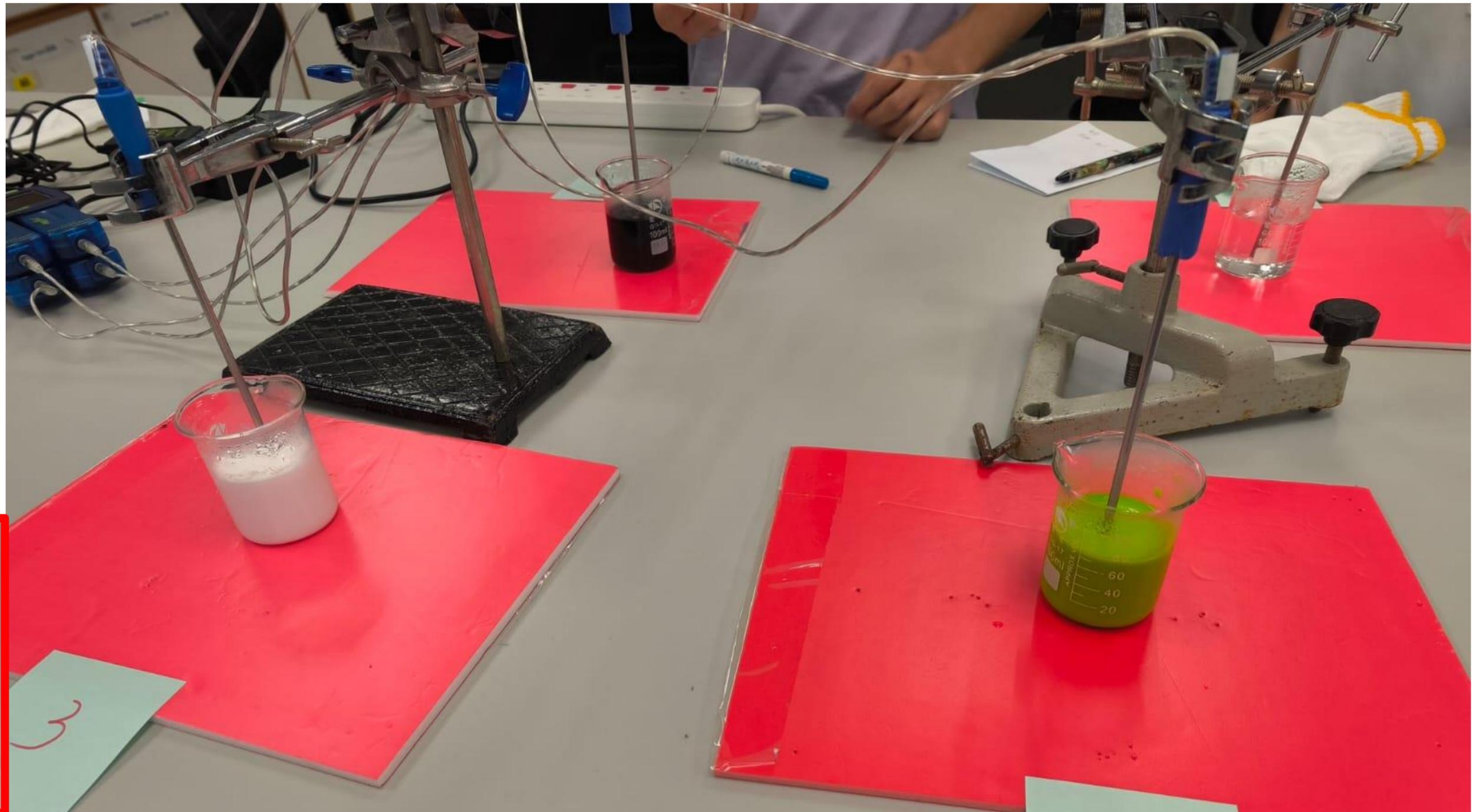
預測 Hypothesis

黑色比白色散熱快

實驗設計流程

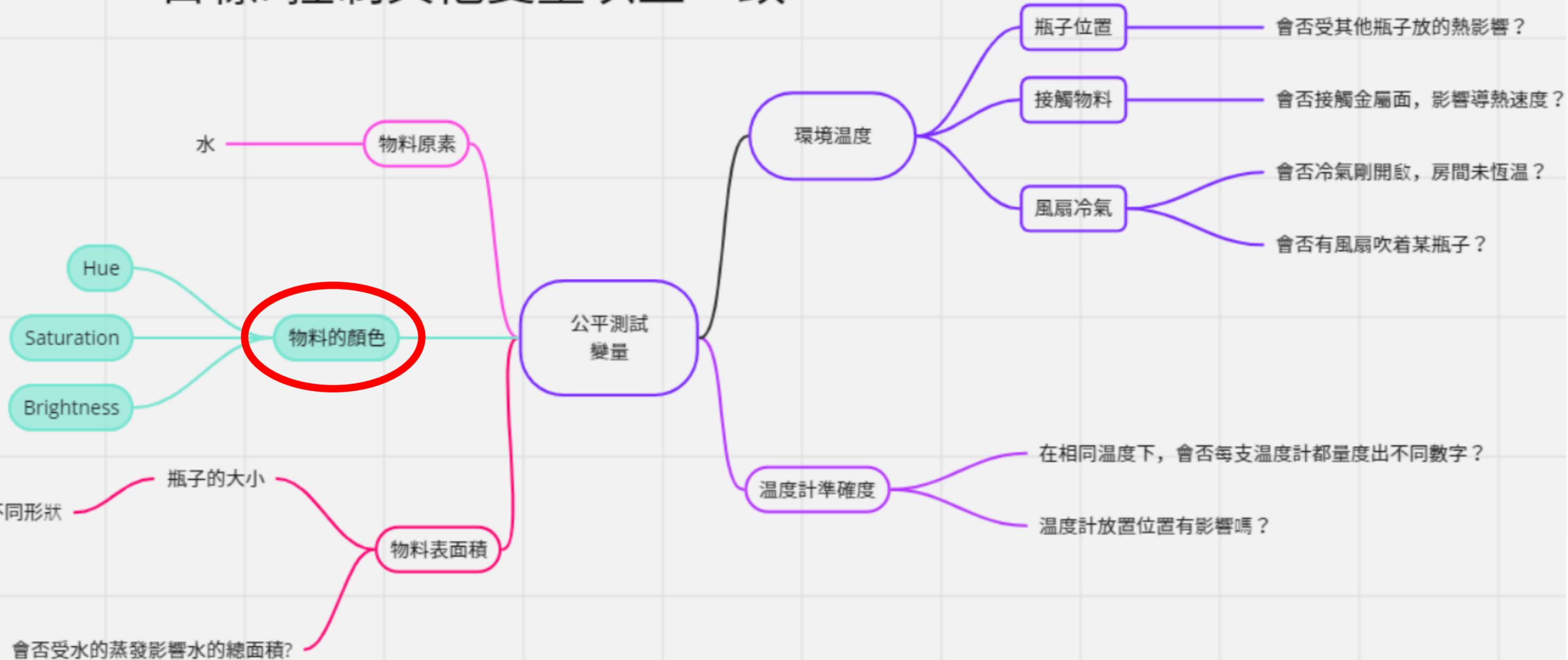






公平測試

目標: 控制其他變量以至一致



相同容量,也可以有不同形狀

會否受水的蒸發影響水的總面積?

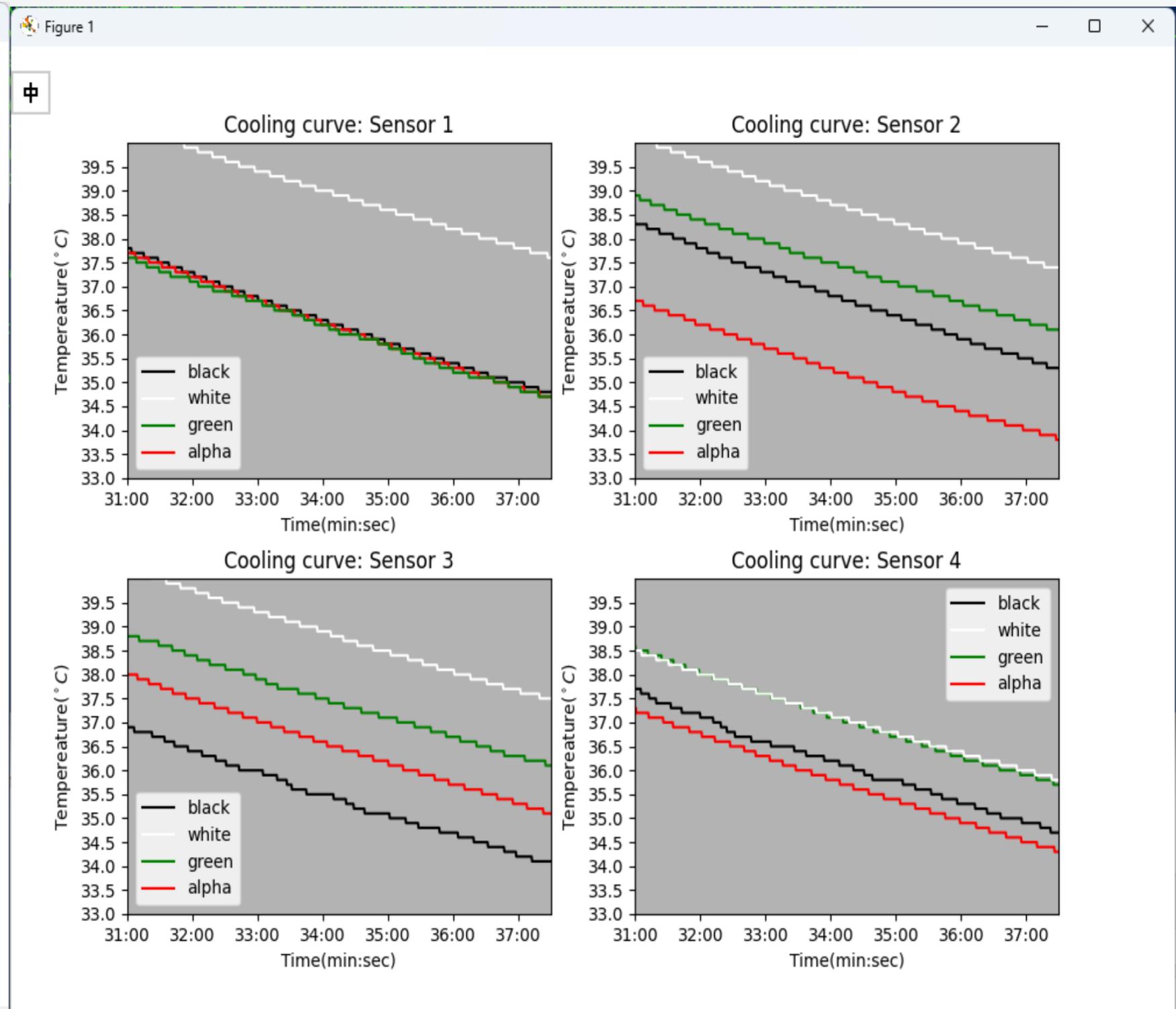
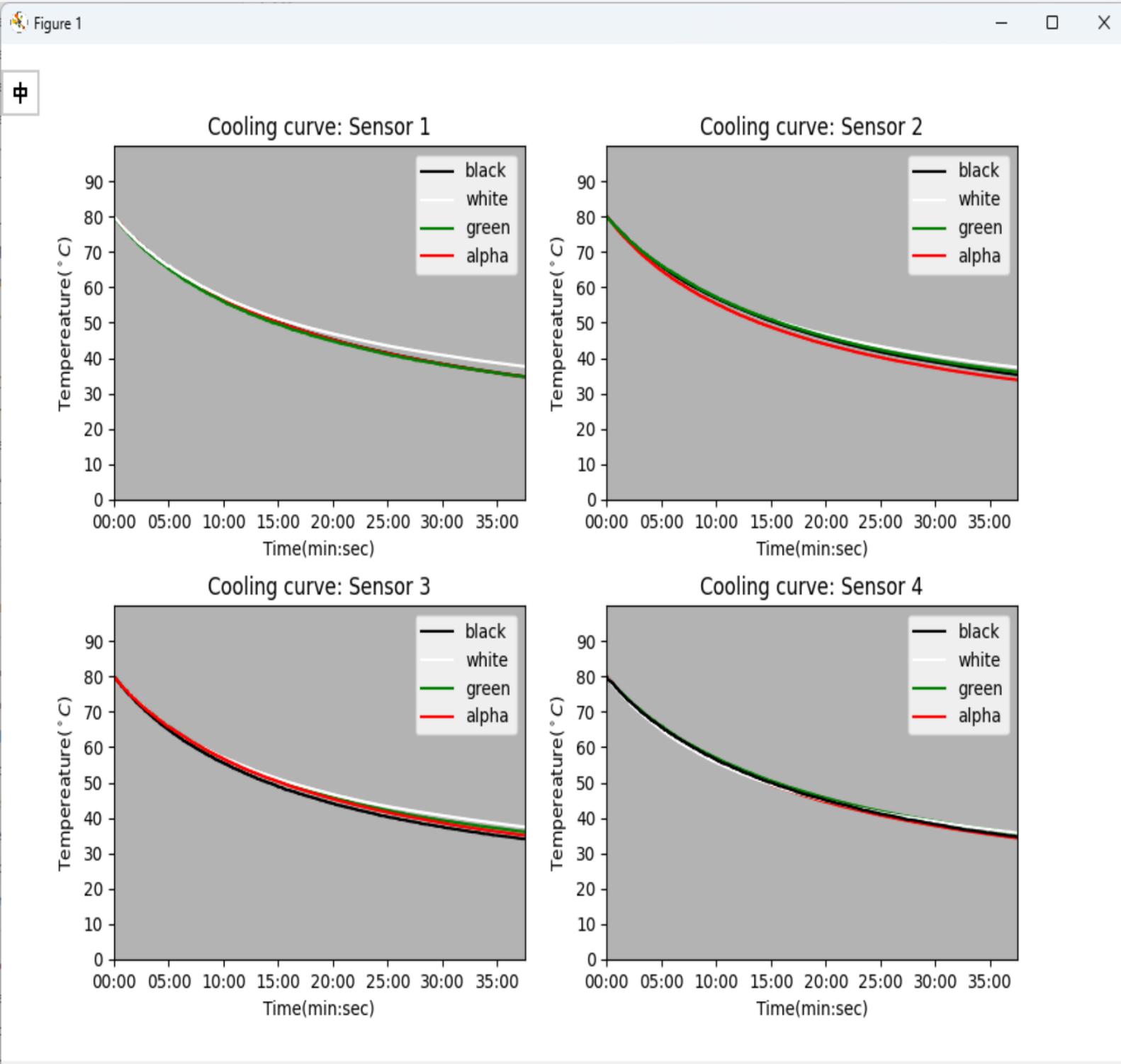


Figure 1

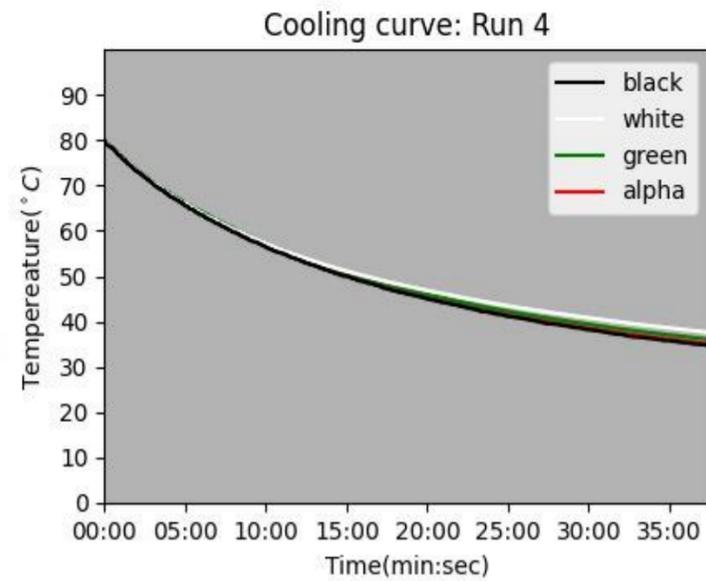
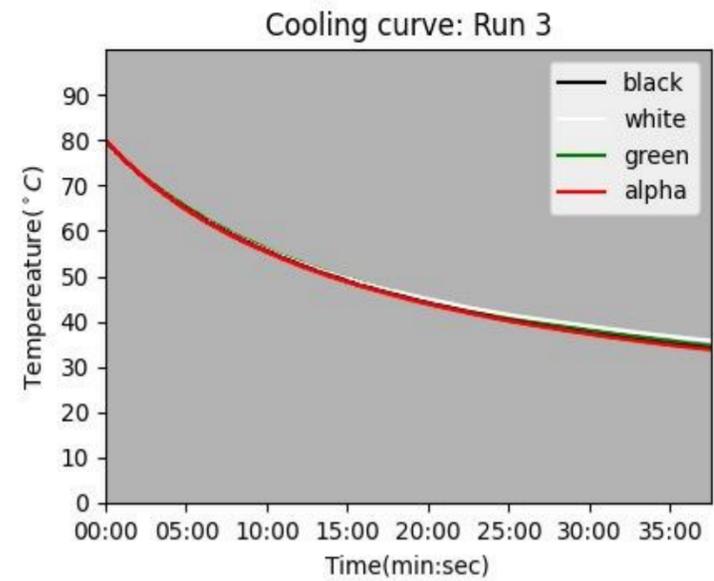
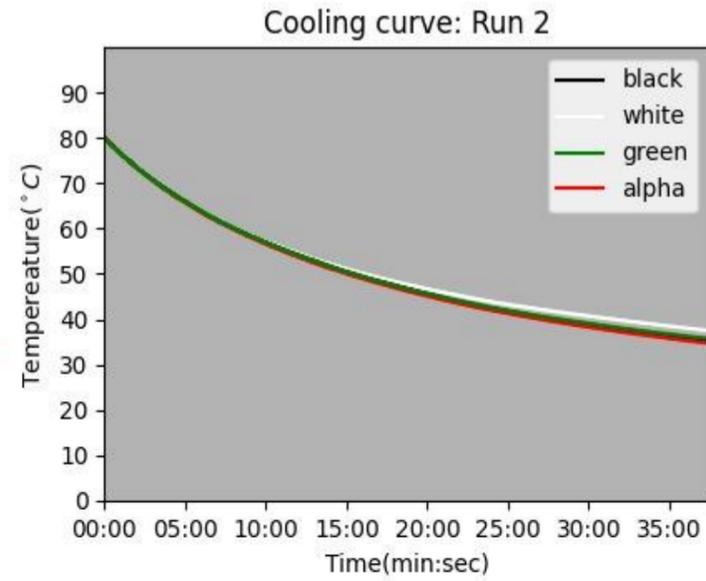
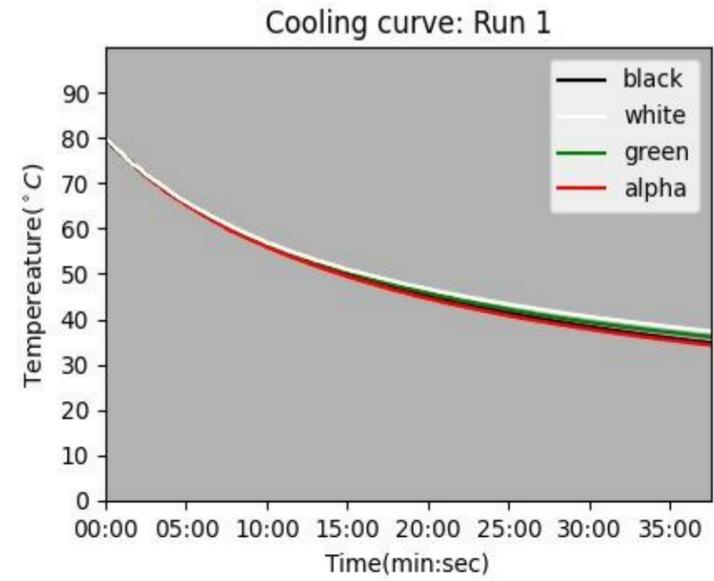
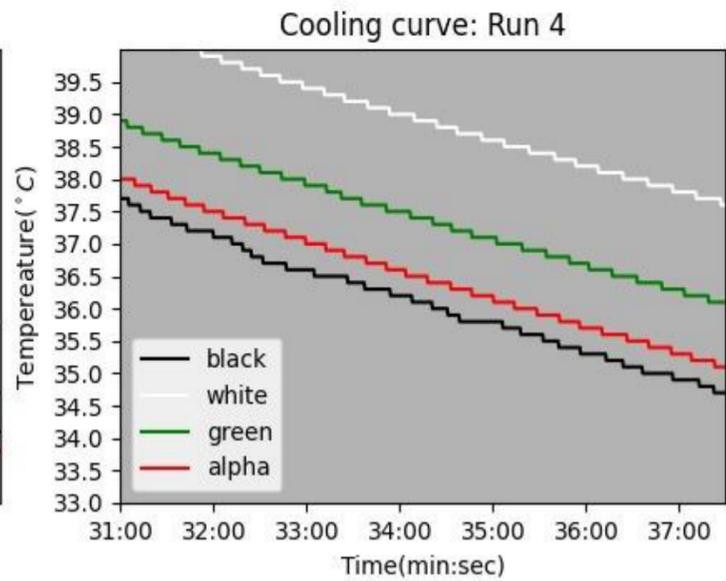
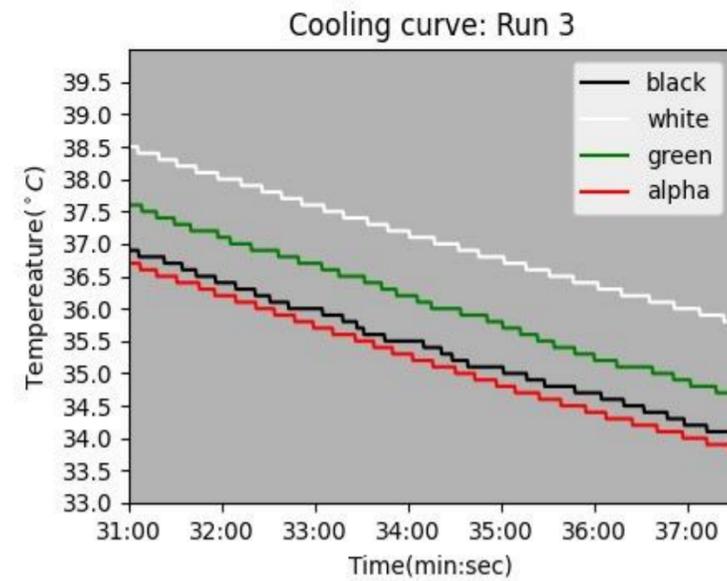
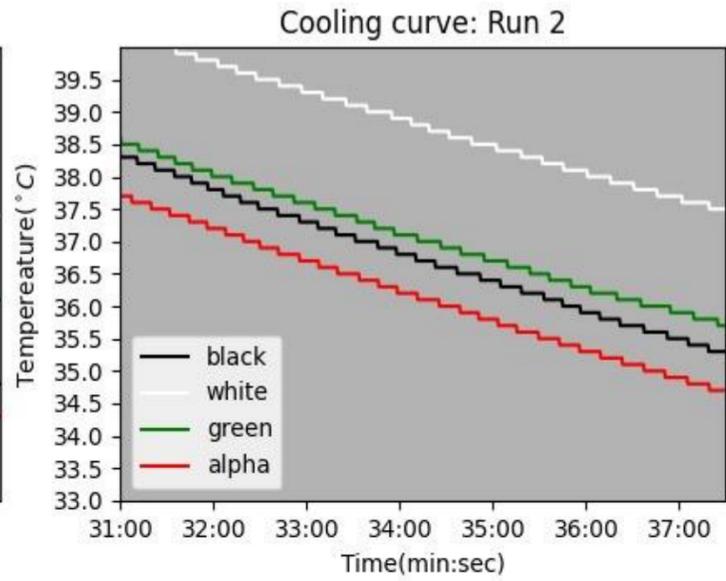
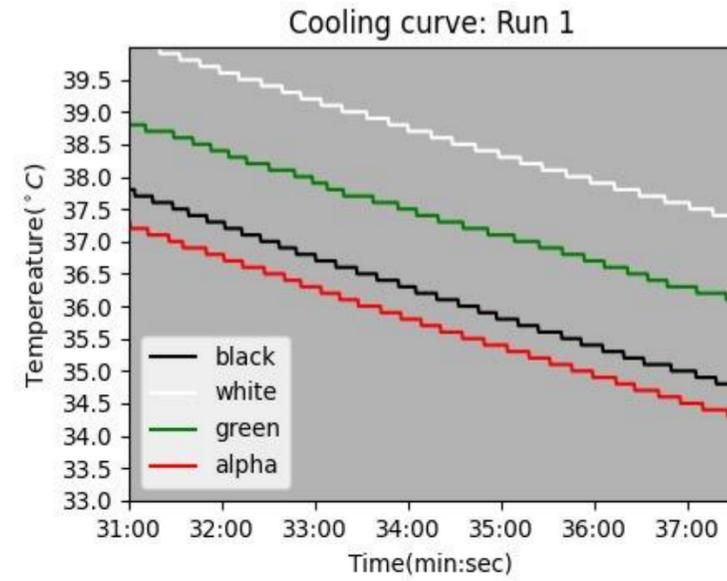


Figure 1



Kirchhoff's law of thermal radiation

簡單而言:

- For an arbitrary body emitting and absorbing thermal radiation in **thermodynamic equilibrium**, the **emissivity is equal to the absorptivity**.
- 輻射放熱和輻射吸熱能力成正比關係

$$\epsilon_{\lambda} = \alpha_{\lambda}$$

Infrared Emissivity Table

Material	Emissivity
Snow/Ice	0.98 - 0.99
Aluminium/Copper (polished)	0.05
Paint: black	0.95
Paint: white	0.84



Source:<https://www.thermoworks.com/emissivity-table/>

```
starting_temp=80
temp_order=-1 #last:-1 first:0
#Same Sensor, Different time
#Sensor1
s1y3 = df['run1'].iloc[row_start:,4].astype(float).to_numpy() #Green
s1y3 = s1y3[np.where(s1y3==starting_temp)[0][temp_order]:np.where(s1y3==starting_temp)[0][temp_order]+row_end]
```

Column3
Green
温度(摄氏度°C)
80.2
80.2
80.2
80.1
80.1
80.1
80.1
80.1
80.1
80.0
80.0
80.0
79.9
79.9
79.9
79.8
79.8
79.8
79.7
79.7

- 假設設定起始溫度為80度
- 出現多個80度數據
- 如何選擇起始格數?
- Temp_order為0時選第一格
- Temp_order為-1時選最尾一格
- 對結果有何影響?